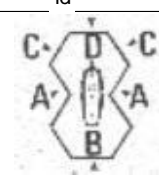


squadron

ship _____ rate _____ id _____
 crew _____ class _____

speed A _____ ()
 B _____ ()
 C _____ ()
 D _____ ()



hull	-1	-2	-3	-4	-5	-6	-7

crew

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3

guns _____ carron. _____ modifiers _____

range fire 1 2 3 4 5 6 7 8 9 10

rigging

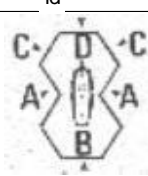
4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

load

in	L	R	move	notes
1				
2				
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21				
22				
23				
24				

ship _____ rate _____ id _____
 crew _____ class _____

speed A _____ ()
 B _____ ()
 C _____ ()
 D _____ ()



hull	-1	-2	-3	-4	-5	-6	-7

crew

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3

guns _____ carron. _____ modifiers _____

range fire 1 2 3 4 5 6 7 8 9 10

rigging

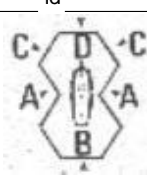
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3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

load

in	L	R	move	notes
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24				

ship _____ rate _____ id _____
 crew _____ class _____

speed A _____ ()
 B _____ ()
 C _____ ()
 D _____ ()



hull	-1	-2	-3	-4	-5	-6	-7

crew

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3

guns _____ carron. _____ modifiers _____

range fire 1 2 3 4 5 6 7 8 9 10

rigging

4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

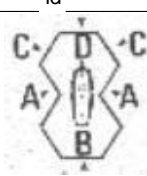
load

in	L	R	move	notes
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24				

player

ship _____ rate _____ id _____
 crew _____ class _____

speed A _____ ()
 B _____ ()
 C _____ ()
 D _____ ()



hull	-1	-2	-3	-4	-5	-6	-7

crew

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3

guns _____ carron. _____ modifiers _____

range fire 1 2 3 4 5 6 7 8 9 10

rigging

4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

load

in	L	R	move	notes
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